



Erasmus+



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environment,
save your future



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Title: The tag game

Objectives:

- enhancing motor conditions;
- developing children's imagination;
- developing social skills.

Stage 1:

Tag someone

The "it" player tries to touch another player in order to make them "it." The tag should be light enough not to hurt anyone, but firm enough that it is a clear tag – like a tap or touch on your body. Once the "it" player succeeds in tagging someone, the tagged player is now "it". As the tagged player: yell loud enough for everyone to hear that you are now "it". Now it is your turn to chase your friends and try to tag them!

A tag should never be physically aggressive. If someone is pushing or hurting other players, stop the game and remove the offending player. Make sure they know what they did wrong.

1. Footprint Tag

You'll need sand or snow for this game, in which players must step in each others' footprints as they try to avoid being tagged. And if you're playing in the snow, freeze tag seems like a must-do.

2. Flashlight Tag

A classic! This game combines the chase element of tag with the suppress-your-giggles fun of hide-and-seek. The basic plan is for the person who is "it" to find other hidden players using a flashlight beam, but variations abound—as do other flashlight games.

3. Triangle Tag

Divide players into groups of four, and have three players hold hands to form a circle. Designate one of these as the runner, the target of the tagger. The tagger is the player outside the circle.

While they're trying to tag the runner, the circle trio must try to protect the runner without letting go of each other. The tagger may not go inside the circle. After each round, switch players so that everyone gets a turn to be the runner, the tagger, and one of the protectors. Triangle tag is ideal for smaller groups and smaller playing areas—even indoors.

4.Sock Tag

You'll need a spare knee sock, bandanna, or another scrap of fabric for each player. They should tuck it into their waistbands to create a "tail." As in Band-Aid tag, there is no "it." Everyone can try to grab each other's tails. The one who collects the most wins the game. If you don't have enough socks to go around, play dragon tag, a version of sock tag in which groups of players link up to form a dragon. The player at the front of the line, the dragon's head, tries to grab the tail from another dragon.

5.Blob Tag

This game starts with two players as "it." They must hold hands and chase the others, trying to tag them. When they do, that person becomes part of their blob. You can either keep going until all players are part of the blob or have the blob split up when it consists of four or six players. In this case, all the blobs continue chasing the other players until everyone has been tagged.

6.Freeze Tag

One player is It. When a player is tagged, he must remain frozen in place. He can be unfrozen if he is tagged by a non-It player. When all the players are frozen, a new It is chosen, and play begins again.

7.Tunnel Tag:

One player is It. When a player is tagged, he must remain frozen in place, with his legs spread apart, creating a tunnel. He can be unfrozen if a non-It player crawls under the leg tunnel. When all the players are frozen, a new It is chosen, and play begins again.

8.Alternative Blob Tag:

Play as described above, except that It never splits off, but continues to grow larger as players are tagged. Only the players on the end of the It Blob can tag someone.

9.Elbow Tag:

Everyone, except 2 players, links arms with another player. Of the remaining two players, one is It and the other is The Chased. Whenever The Chased links elbows with a pair of players, the person on the other side of the pair must break off from the group. This player now becomes The Chased. If The Chased gets tagged, they become It.

10.Turtle Tag:

One person is It. If a chased player get tagged, she becomes frozen until she is tagged by another non-It player. To avoid being tagged, players can lay down on their backs with their hands and feet in the air. Players can only remain safe like this for 10 seconds.

<https://www.whatdowedoallday.com/tag-games-for-kids/>